

1 mod_perl 2.0 Server Configuration

1.1 Description

This chapter provides an in-depth mod_perl 2.0 configuration details.

1.2 mod_perl configuration directives

Similar to mod_perl 1.0, in order to use mod_perl 2.0 a few configuration settings should be added to *httpd.conf*. They are quite similar to 1.0 settings but some directives were renamed and new directives were added.

1.3 Enabling mod_perl

To enable mod_perl built as DSO add to *httpd.conf*:

```
LoadModule perl_module modules/mod_perl.so
```

This setting specifies the location of the mod_perl module relative to the `ServerRoot` setting, therefore you should put it somewhere after `ServerRoot` is specified.

If mod_perl has been statically linked it's automatically enabled.

For Win32 specific details, see the documentation on Win32 configuration.

1.4 Accessing the mod_perl 2.0 Modules

In order to prevent from inadvertently loading mod_perl 1.0 modules mod_perl 2.0 Perl modules are installed into dedicated directories under *Apache2/*. The `Apache2` module prepends the locations of the mod_perl 2.0 libraries to `@INC`, which are the same as the core `@INC`, but with *Apache2/* appended. This module has to be loaded just after mod_perl has been enabled. This can be accomplished with:

```
use Apache2 ();
```

in the startup file. Only if you don't use a startup file you can add:

```
PerlModule Apache2
```

to *httpd.conf*, due to the order the `PerlRequire` and `PerlModule` directives are processed.

1.5 Startup File

Next usually a startup file with Perl code is loaded:

```
PerlRequire "/home/httpd/httpd-2.0/perl/startup.pl"
```

It's used to adjust Perl modules search paths in @INC, pre-load commonly used modules, pre-compile constants, etc. Here is a typical *startup.pl* for mod_perl 2.0:

```
file:startup.pl
-----
use Apache2 ();

use lib qw(/home/httpd/perl);

# enable if the mod_perl 1.0 compatibility is needed
# use Apache::compat ();

# preload all mp2 modules
# use ModPerl::MethodLookup;
# ModPerl::MethodLookup::preload_all_modules();

use ModPerl::Util (); #for CORE::GLOBAL::exit

use Apache::RequestRec ();
use Apache::RequestIO ();
use Apache::RequestUtil ();

use Apache::Server ();
use Apache::ServerUtil ();
use Apache::Connection ();
use Apache::Log ();

use APR::Table ();

use ModPerl::Registry ();

use Apache::Const -compile => ':common';
use APR::Const -compile => ':common';

1;
```

In this file the Apache2 modules is loaded, so the 2.0 modules will be found. Afterwards @INC in adjusted to include non-standard directories with Perl modules:

```
use lib qw(/home/httpd/perl);
```

If you need to use the backwards compatibility layer load:

```
use Apache::compat ();
```

Next we preload the commonly used mod_perl 2.0 modules and precompile common constants.

Finally as usual the *startup.pl* file must be terminated with `1 ;`.

1.6 Server Configuration Directives

1.6.1 *PerlRequire*

META: to be written

1.6.2 *PerlModule*

META: to be written

1.6.3 *PerlLoadModule*

META: to be written
discussed somewhere in docs::2.0::user::config::custom

1.6.4 *PerlSetVar*

META: to be written

1.6.5 *PerlAddVar*

META: to be written

1.6.6 *PerlSetEnv*

META: to be written

1.6.7 *PerlPassEnv*

META: to be written

1.6.8 *<Perl> Sections*

With `<Perl>...</Perl>` sections, it is possible to configure your server entirely in Perl.

Please refer to the `Apache::PerlSections` manpage for more information.

META: a dedicated chapter with examples?

1.6.9 *PerlSwitches*

Now you can pass any Perl's command line switches in `httpd.conf` using the `PerlSwitches` directive. For example to enable warnings and Taint checking add:

```
PerlSwitches -wT
```

As an alternative to using `use lib` in *startup.pl* to adjust `@INC`, now you can use the command line switch `-I` to do that:

```
PerlSwitches -I/home/stas/modperl
```

You could also use `-Mlib=/home/stas/modperl` which is the exact equivalent as `use lib`, but it's broken on certain platforms/version (e.g. Darwin/5.6.0). `use lib` is removing duplicated entries, whereas `-I` does not.

1.6.10 SetHandler

mod_perl 2.0 provides two types of SetHandler handlers: `modperl` and `perl-script`. The SetHandler directive is only relevant for response phase handlers. It doesn't affect other phases.

1.6.10.1 modperl

Configured as:

```
SetHandler modperl
```

The bare `mod_perl` handler type, which just calls the `Perl*Handler`'s callback function. If you don't need the features provided by the *perl-script* handler, with the `modperl` handler, you can gain even more performance. (This handler isn't available in mod_perl 1.0.)

Unless the `Perl*Handler` callback, running under the `modperl` handler, is configured with:

```
PerlOptions +SetupEnv
```

or calls:

```
$r->subprocess_env;
```

in a void context (which has the same effect as `PerlOptions +SetupEnv` for the handler that called it), only the following environment variables are accessible via `%ENV`:

- `MOD_PERL` (always)
- `PATH` and `TZ` (if you had them defined in the shell or *httpd.conf*)

Therefore if you don't want to add the overhead of populating `%ENV`, when you simply want to pass some configuration variables from *httpd.conf*, consider using `PerlSetVar` and `PerlAddVar` instead of `PerlSetEnv` and `PerlPassEnv`. In your code you can retrieve the values using the `dir_config()` method. For example if you set in *httpd.conf*:

```
<Location /print_env2>
  SetHandler modperl
  PerlResponseHandler Apache::VarTest
  PerlSetVar VarTest VarTestValue
</Location>
```

this value can be retrieved inside `Apache::VarTest::handler()` with:

```
$r->dir_config('VarTest');
```

Alternatively use the Apache core directives `SetEnv` and `PassEnv`, which always populate `r->subprocess_env`, but this doesn't happen until the Apache *fixups* phase, which could be too late for your needs.

1.6.10.2 perl-script

Configured as:

```
SetHandler perl-script
```

Most `mod_perl` handlers use the *perl-script* handler. Among other things it does:

- `PerlOptions +GlobalRequest` is in effect only during the `PerlResponseHandler` phase unless:

```
PerlOptions -GlobalRequest
```

is specified.

- `PerlOptions +SetupEnv` is in effect unless:

```
PerlOptions -SetupEnv
```

is specified.

- `STDIN` and `STDOUT` get tied to the request object `$r`, which makes possible to read from `STDIN` and print directly to `STDOUT` via `CORE::print()`, instead of implicit calls like `$r->puts()`.
- Several special global Perl variables are saved before the handler is called and restored afterwards (similar to `mod_perl 1.0`). This includes: `%ENV`, `@INC`, `$/`, `STDOUT's $|` and `END` blocks array (`PL_endav`).

1.6.10.3 Examples

Let's demonstrate the differences between the `modperl` and the `perl-script` core handlers in the following example, which represents a simple `mod_perl` response handler which prints out the environment variables as seen by it:

```
file:MyApache/PrintEnv1.pm
-----
package MyApache::PrintEnv1;
use strict;

use Apache::RequestRec (); # for $r->content_type
use Apache::RequestIO (); # for print
use Apache::Const -compile => ':common';

sub handler {
```

```

    my $r = shift;

    $r->content_type('text/plain');
    for (sort keys %ENV){
        print "$_ => $ENV{$_}\n";
    }

    return Apache::OK;
}

1;

```

This is the required configuration:

```

PerlModule MyApache::PrintEnv1
<Location /print_env1>
    SetHandler perl-script
    PerlResponseHandler MyApache::PrintEnv1
</Location>

```

Now issue a request to `http://localhost/print_env1` and you should see all the environment variables printed out.

Here is the same response handler, adjusted to work with the `modperl` core handler:

```

file:MyApache/PrintEnv2.pm
-----
package MyApache::PrintEnv2;
use strict;

use Apache::RequestRec (); # for $r->content_type
use Apache::RequestIO (); # for $r->print

use Apache::Const -compile => ':common';

sub handler {
    my $r = shift;

    $r->content_type('text/plain');
    $r->subprocess_env;
    for (sort keys %ENV){
        $r->print("$_ => $ENV{$_}\n");
    }

    return Apache::OK;
}

1;

```

The configuration now will look as:

```

PerlModule MyApache::PrintEnv2
<Location /print_env2>
    SetHandler modperl
    PerlResponseHandler MyApache::PrintEnv2
</Location>

```

MyApache::PrintEnv2 cannot use `print()` and therefore uses `$r->print()` to generate a response. Under the `modperl` core handler `%ENV` is not populated by default, therefore `subprocess_env()` is called in a void context. Alternatively we could configure this section to do:

```
PerlOptions +SetupEnv
```

If you issue a request to `http://localhost/print_env2`, you should see all the environment variables printed out as with `http://localhost/print_env1`.

1.6.11 PerlOptions

The directive `PerlOptions` provides fine-grained configuration for what were compile-time only options in the first `mod_perl` generation. It also provides control over what class of `PerlInterpreter` is used for a `<VirtualHost>` or location configured with `<Location>`, `<Directory>`, etc.

`$r->is_perl_option_enabled($option)` and `$s->is_perl_option_enabled($option)` can be used at run-time to check whether a certain `$option` has been enabled. (META: probably need to add/move this to the coding chapter)

Options are enabled by prepending `+` and disabled with `-`.

The available options are:

1.6.11.1 Enable

On by default, can be used to disable `mod_perl` for a given `VirtualHost`. For example:

```
<VirtualHost ...>
  PerlOptions -Enable
</VirtualHost>
```

1.6.11.2 Clone

Share the parent Perl interpreter, but give the `VirtualHost` its own interpreter pool. For example should you wish to fine tune interpreter pools for a given virtual host:

```
<VirtualHost ...>
  PerlOptions +Clone
  PerlInterpStart 2
  PerlInterpMax 2
</VirtualHost>
```

This might be worthwhile in the case where certain hosts have their own sets of large-ish modules, used only in each host. By tuning each host to have its own pool, that host will continue to reuse the Perl allocations in their specific modules.

When cloning a Perl interpreter, to inherit base Perl interpreter's `PerlSwitches` use:

```
<VirtualHost ...>
  ...
  PerlSwitches +inherit
</VirtualHost>
```

1.6.11.3 Parent

Create a new parent Perl interpreter for the given `VirtualHost` and give it its own interpreter pool (implies the `Clone` option).

A common problem with `mod_perl 1.0` was the shared namespace between all code within the process. Consider two developers using the same server and each wants to run a different version of a module with the same name. This example will create two *parent* Perl interpreters, one for each `<VirtualHost>`, each with its own namespace and pointing to a different paths in `@INC`:

META: is `-Mlib` portable? (problems with `-Mlib` on Darwin/5.6.0?)

```
<VirtualHost ...>
  ServerName dev1
  PerlOptions +Parent
  PerlSwitches -Mlib=/home/dev1/lib/perl
  PerlModule Apache2
</VirtualHost>

<VirtualHost ...>
  ServerName dev2
  PerlOptions +Parent
  PerlSwitches -Mlib=/home/dev2/lib/perl
  PerlModule Apache2
</VirtualHost>
```

Remember that `+Parent` gives you a completely new Perl interpreters pool, so all your modifications to `@INC` and preloading of the modules should be done again. Consider using `PerlOptions +Clone` if you want to inherit from the parent Perl interpreter.

Or even for a given location, for something like "dirty" cgi scripts:

```
<Location /cgi-bin>
  PerlOptions +Parent
  PerlInterpMaxRequests 1
  PerlInterpStart 1
  PerlInterpMax 1
  PerlResponseHandler ModPerl::Registry
</Location>
```

will use a fresh interpreter with its own namespace to handle each request.

1.6.11.4 Perl*Handler

Disable `Perl*Handlers`, all compiled-in handlers are enabled by default. The option name is derived from the `Perl*Handler` name, by stripping the `Perl` and `Handler` parts of the word. So `PerlLogHandler` becomes `Log` which can be used to disable `PerlLogHandler`:

1.6.11 PerlOptions

```
PerlOptions -Log
```

Suppose one of the hosts does not want to allow users to configure `PerlAuthenHandler`, `PerlAuthzHandler`, `PerlAccessHandler` and `<Perl>` sections:

```
<VirtualHost ...>
    PerlOptions -Authen -Authz -Access -Sections
</VirtualHost>
```

Or maybe everything but the response handler:

```
<VirtualHost ...>
    PerlOptions None +Response
</VirtualHost>
```

1.6.11.5 AutoLoad

Resolve `Perl*Handlers` at startup time, which includes loading the modules from disk if not already loaded.

In `mod_perl 1.0`, configured `Perl*Handlers` which are not a fully qualified subroutine names are resolved at request time, loading the handler module from disk if needed. In `mod_perl 2.0`, configured `Perl*Handlers` are resolved at startup time. By default, modules are not auto-loaded during startup-time resolution. It is possible to enable this feature with:

```
PerlOptions +Autoload
```

Consider this configuration:

```
PerlResponseHandler Apache::Magick
```

In this case, `Apache::Magick` is the package name, and the subroutine name will default to *handler*. If the `Apache::Magick` module is not already loaded, `PerlOptions +Autoload` will attempt to pull it in at startup time. With this option enabled you don't have to explicitly load the handler modules. For example you don't need to add:

```
PerlModule Apache::Magick
```

in our example.

1.6.11.6 GlobalRequest

Setup the global `request_rec` for use with `Apache->request`.

This setting is enabled by default during the `PerlResponseHandler` phase for sections configured as:

```
<Location ...>
    SetHandler perl-script
    ...
</Location>
```

And can be disabled with:

```
<Location ...>
    SetHandler perl-script
    PerlOptions -GlobalRequest
    ...
</Location>
```

Notice that if you need the global request object during other phases, you will need to explicitly enable it in the configuration file.

You can also set that global object from the handler code, like so:

```
sub handler {
    my $r = shift;
    Apache->request($r);
    ...
}
```

The `+GlobalRequest` setting is needed for example if you use older versions of `CGI.pm` to process the incoming request. Starting from version 2.93, `CGI.pm` optionally accepts `$r` as an argument to `new()`, like so:

```
sub handler {
    my $r = shift;
    my $q = CGI->new($r);
    ...
}
```

Remember that inside registry scripts you can always get `$r` at the beginning of the script, since it gets wrapped inside a subroutine and accepts `$r` as the first and the only argument. For example:

```
#!/usr/bin/perl
use CGI;
my $r = shift;
my $q = CGI->new($r);
...
```

of course you won't be able to run this under `mod_cgi`, so you may need to do:

```
#!/usr/bin/perl
use CGI;
my $q = $ENV{MOD_PERL} ? CGI->new(shift @_ ) : CGI->new();
...
```

in order to have the script running under `mod_perl` and `mod_cgi`.

1.6.11.7 ParseHeaders

Scan output for HTTP headers, same functionality as `mod_perl 1.0's PerlSendHeader`, but more robust. This option is usually needs to be enabled for registry scripts which send the HTTP header with:

```
print "Content-type: text/html\n\n";
```

1.6.11.8 MergeHandlers

Turn on merging of Perl *Handler arrays. For example with a setting:

```
PerlFixupHandler Apache::FixupA

<Location /inside>
    PerlFixupHandler Apache::FixupB
</Location>
```

a request for */inside* only runs `Apache::FixupB` (`mod_perl 1.0` behavior). But with this configuration:

```
PerlFixupHandler Apache::FixupA

<Location /inside>
    PerlOptions +MergeHandlers
    PerlFixupHandler Apache::FixupB
</Location>
```

a request for */inside* will run both `Apache::FixupA` and `Apache::FixupB` handlers.

1.6.11.9 SetupEnv

Set up environment variables for each request ala `mod_cgi`.

When this option is enabled, `mod_perl` fiddles with the environment to make it appear as if the code is called under the `mod_cgi` handler. For example, the `$ENV{QUERY_STRING}` environment variable is initialized with the contents of `Apache::args()`, and the value returned by `Apache::server_hostname()` is put into `$ENV{SERVER_NAME}`.

But `%ENV` population is expensive. Those who have moved to the Perl Apache API no longer need this extra `%ENV` population, and can gain by disabling it. A code using the `CGI.pm` module require `PerlOptions +SetupEnv` because that module relies on a properly populated CGI environment table.

This option is enabled by default for sections configured as:

```
<Location ...>
    SetHandler perl-script
    ...
</Location>
```

Since this option adds an overhead to each request, if you don't need this functionality you can turn it off for a certain section:

```
<Location ...>
    SetHandler perl-script
    PerlOptions -SetupEnv
    ...
</Location>
```

or globally:

```
PerlOptions -SetupEnv
<Location ...>
    ...
</Location>
```

and then it'll affect the whole server. It can still be enabled for sections that need this functionality.

When this option is disabled you can still read environment variables set by you. For example when you use the following configuration:

```
PerlOptions -SetupEnv
PerlModule ModPerl::Registry
<Location /perl>
    PerlSetEnv TEST hi
    SetHandler perl-script
    PerlResponseHandler ModPerl::Registry
    Options +ExecCGI
</Location>
```

and you issue a request for this script:

```
setupenvoff.pl
-----
use Data::Dumper;
my $r = Apache->request();
$r->content_type('text/plain');
print Dumper(\%ENV);
```

you should see something like this:

```
$VAR1 = {
    'GATEWAY_INTERFACE' => 'CGI-Perl/1.1',
    'MOD_PERL' => 'mod_perl/2.0.1',
    'PATH' => 'bin:/usr/bin',
    'TEST' => 'hi'
};
```

Notice that we have got the value of the environment variable *TEST*.

1.7 Server Life Cycle Handlers Directives

See Server life cycle.

1.7.1 *PerlOpenLogsHandler*

See *PerlOpenLogsHandler*.

1.7.2 PerlPostConfigHandler

See PerlPostConfigHandler.

1.7.3 PerlChildInitHandler

See PerlChildInitHandler.

1.7.4 PerlChildExitHandler

See PerlChildExitHandler.

1.8 Protocol Handlers Directives

See Protocol handlers.

1.8.1 PerlPreConnectionHandler

See PerlPreConnectionHandler.

1.8.2 PerlProcessConnectionHandler

See PerlProcessConnectionHandler.

1.9 Filter Handlers Directives

mod_perl filters are described in the filter handlers tutorial, `Apache::Filter` and `Apache::FilterRec` manpages.

The following filter handler configuration directives are available:

1.9.1 PerlInputFilterHandler

See PerlInputFilterHandler.

1.9.2 PerlOutputFilterHandler

See PerlOutputFilterHandler.

1.9.3 PerlSetInputFilter

See PerlSetInputFilter.

1.9.4 PerlSetOutputFilter

See PerlSetInputFilter.

1.10 HTTP Protocol Handlers Directives

See HTTP protocol handlers.

1.10.1 PerlPostReadRequestHandler

See PerlPostReadRequestHandler.

1.10.2 PerlTransHandler

See PerlTransHandler.

1.10.3 PerlMapToStorageHandler

See PerlMapToStorageHandler.

1.10.4 PerlInitHandler

See PerlInitHandler.

1.10.5 PerlHeaderParserHandler

See PerlHeaderParserHandler.

1.10.6 PerlAccessHandler

See PerlAccessHandler.

1.10.7 PerlAuthenHandler

See PerlAuthenHandler.

1.10.8 PerlAuthzHandler

See PerlAuthzHandler.

1.10.9 PerlTypeHandler

See PerlTypeHandler.

1.10.10 PerlFixupHandler

See PerlFixupHandler.

1.10.11 PerlResponseHandler

See PerlResponseHandler.

1.10.12 PerlLogHandler

See PerlLogHandler.

1.10.13 PerlCleanupHandler

See PerlCleanupHandler.

1.11 Threads Mode Specific Directives

These directives are enabled only in a threaded mod_perl+Apache combo:

1.11.1 PerlInterpStart

The number of interpreters to clone at startup time.

Default value: 3

1.11.2 PerlInterpMax

If all running interpreters are in use, mod_perl will clone new interpreters to handle the request, up until this number of interpreters is reached. when PerlInterpMax is reached, mod_perl will block (via COND_WAIT()) until one becomes available (signaled via COND_SIGNAL()).

Default value: 5

1.11.3 PerlInterpMinSpare

The minimum number of available interpreters this parameter will clone interpreters up to `PerlInterpMax`, before a request comes in.

Default value: 3

1.11.4 PerlInterpMaxSpare

`mod_perl` will throttle down the number of interpreters to this number as those in use become available.

Default value: 3

1.11.5 PerlInterpMaxRequests

The maximum number of requests an interpreter should serve, the interpreter is destroyed when the number is reached and replaced with a fresh clone.

Default value: 2000

1.11.6 PerlInterpScope

As mentioned, when a request in a threaded mpm is handled by `mod_perl`, an interpreter must be pulled from the interpreter pool. The interpreter is then only available to the thread that selected it, until it is released back into the interpreter pool. By default, an interpreter will be held for the lifetime of the request, equivalent to this configuration:

```
PerlInterpScope request
```

For example, if a `PerlAccessHandler` is configured, an interpreter will be selected before it is run and not released until after the logging phase.

Interpreters will be shared across sub-requests by default, however, it is possible to configure the interpreter scope to be per-sub-request on a per-directory basis:

```
PerlInterpScope subrequest
```

With this configuration, an autoindex generated page, for example, would select an interpreter for each item in the listing that is configured with a `Perl*Handler`.

It is also possible to configure the scope to be per-handler:

```
PerlInterpScope handler
```

For example if `PerlAccessHandler` is configured, an interpreter will be selected before running the handler, and put back immediately afterwards, before Apache moves onto the next phase. If a `PerlFix-upHandler` is configured further down the chain, another interpreter will be selected and again put back afterwards, before `PerlResponseHandler` is run.

For protocol handlers, the interpreter is held for the lifetime of the connection. However, a C protocol module might hook into `mod_perl` (e.g. `mod_ftp`) and provide a `request_rec` record. In this case, the default scope is that of the request. Should a `mod_perl` handler want to maintain state for the lifetime of an ftp connection, it is possible to do so on a per-virtualhost basis:

```
PerlInterpScope connection
```

Default value: `request`

1.12 Debug Directives

1.12.1 *PerlTrace*

The `PerlTrace` is used for tracing the `mod_perl` execution. This directive is enabled when `mod_perl` is compiled with the `MP_TRACE=1` option.

To enable tracing, add to *httpd.conf*:

```
PerlTrace [level]
```

where `level` is either:

```
all
```

which sets maximum logging and debugging levels;

a combination of one or more option letters from the following list:

```
a Apache API interaction
c configuration for directive handlers
d directive processing
f filters
e environment variables
g Perl runtime interaction
h handlers
i interpreter pool management
m memory allocations
o I/O
s Perl sections
t benchmark-ish timings
```

Tracing options add to the previous setting and don't override it. So for example:

```
PerlTrace c
...
PerlTrace f
```

will set tracing level first to 'c' and later to 'cf'. If you wish to override settings, unset any previous setting by assigning 0 (zero), like so:

```
PerlTrace c
...
PerlTrace 0
PerlTrace f
```

now the tracing level is set only to 'f'. You can't mix the number 0 with letters, it must be alone.

When `PerlTrace` is not specified, the tracing level will be set to the value of the `$ENV{MOD_PERL_TRACE}` environment variable.

1.13 mod_perl Directives Argument Types and Allowed Location

The following table shows where in the configuration files `mod_perl` configuration directives are allowed to appear, what kind and how many arguments they expect:

General directives:

Directive	Arguments	Scope
<code>PerlSwitches</code>	ITERATE	SRV
<code>PerlRequire</code>	ITERATE	SRV
<code>PerlModule</code>	ITERATE	SRV
<code>PerlLoadModule</code>	RAW_ARGS	SRV
<code>PerlOptions</code>	ITERATE	DIR
<code>PerlSetVar</code>	TAKE2	DIR
<code>PerlAddVar</code>	ITERATE2	DIR
<code>PerlSetEnv</code>	TAKE2	DIR
<code>PerlPassEnv</code>	TAKE1	SRV
<code><Perl> Sections</code>	RAW_ARGS	SRV
<code>PerlTrace</code>	TAKE1	SRV

Handler assignment directives:

Directive	Arguments	Scope
<code>PerlOpenLogsHandler</code>	ITERATE	SRV
<code>PerlPostConfigHandler</code>	ITERATE	SRV
<code>PerlChildInitHandler</code>	ITERATE	SRV
<code>PerlChildExitHandler</code>	ITERATE	SRV
<code>PerlPreConnectionHandler</code>	ITERATE	SRV
<code>PerlProcessConnectionHandler</code>	ITERATE	SRV
<code>PerlPostReadRequestHandler</code>	ITERATE	SRV
<code>PerlTransHandler</code>	ITERATE	SRV
<code>PerlMapToStorageHandler</code>	ITERATE	SRV
<code>PerlInitHandler</code>	ITERATE	DIR
<code>PerlHeaderParserHandler</code>	ITERATE	DIR
<code>PerlAccessHandler</code>	ITERATE	DIR
<code>PerlAuthenHandler</code>	ITERATE	DIR
<code>PerlAuthzHandler</code>	ITERATE	DIR
<code>PerlTypeHandler</code>	ITERATE	DIR

1.13 mod_perl Directives Argument Types and Allowed Location

PerlFixupHandler	ITERATE	DIR
PerlResponseHandler	ITERATE	DIR
PerlLogHandler	ITERATE	DIR
PerlCleanupHandler	ITERATE	DIR
PerlInputFilterHandler	ITERATE	DIR
PerlOutputFilterHandler	ITERATE	DIR
PerlSetInputFilter	ITERATE	DIR
PerlSetOutputFilter	ITERATE	DIR

Perl Interpreter management directives:

Directive	Arguments	Scope
PerlInterpStart	TAKE1	SRV
PerlInterpMax	TAKE1	SRV
PerlInterpMinSpare	TAKE1	SRV
PerlInterpMaxSpare	TAKE1	SRV
PerlInterpMaxRequests	TAKE1	SRV
PerlInterpScope	TAKE1	DIR

mod_perl 1.0 back-compatibility directives:

Directive	Arguments	Scope
PerlHandler	ITERATE	DIR
PerlSendHeader	FLAG	DIR
PerlSetupEnv	FLAG	DIR
PerlTaintCheck	FLAG	SRV
PerlWarn	FLAG	SRV

The *Arguments* column represents the type of arguments directives accepts, where:

- **ITERATE**

Expects a list of arguments.

- **ITERATE2**

Expects one argument, followed by at least one or more arguments.

- **TAKE1**

Expects one argument only.

- **TAKE2**

Expects two arguments only.

- **FLAG**

One of On or Off (case insensitive).

- **RAW_ARGS**

The function parses the command line by itself.

The *Scope* column shows the location the directives are allowed to appear in:

- **SRV**

Global configuration and `<VirtualHost>` (mnemonic: *SeRVer*). These directives are defined as `RSRC_CONF` in the source code.

- **DIR**

`<Directory>`, `<Location>`, `<Files>` and all their regular expression variants (mnemonic: *DIRectory*). These directives can also appear in `.htaccess` files. These directives are defined as `OR_ALL` in the source code.

These directives can also appear in the global server configuration and `<VirtualHost>`.

Apache specifies other allowed location types which are currently not used by the core `mod_perl` directives and their definition can be found in `include/httpd_config.h` (hint: search for `RSRC_CONF`).

Also see Stacked Handlers.

1.14 Server Startup Options Retrieval

Inside `httpd.conf` one can do conditional configuration based on the define options passed at the server startup. For example:

```
<IfDefine PERLDB>
  <Perl>
    use Apache::DB ();
    Apache::DB->init;
  </Perl>

  <Location />
    PerlFixupHandler Apache::DB
  </Location>
</IfDefine>
```

So only when the server is started as:

```
% httpd C<-DPERLDB> ...
```

The configuration inside `IfDefine` will have an effect. If you want to have some configuration section to have an effect if a certain define wasn't defined use `!`, for example here is the opposite of the previous example:

```
<IfDefine !PERLDB>
# ...
</IfDefine>
```

If you need to access any of the startup defines in the Perl code you use `Apache::Server::exists_config_define`. For example in a startup file you can say:

```
use Apache::ServerUtil ();
if (Apache::Server::exists_config_define("PERLDB")) {
    require Apache::DB;
    Apache::DB->init;
}
```

For example to check whether the server has been started in a single mode use:

```
if (Apache::Server::exists_config_define("ONE_PROCESS")) {
    print "Running in a single mode";
}
```

1.14.1 MODPERL2 Define Option

When running under `mod_perl 2.0` a special configuration "define" symbol `MODPERL2` is enabled internally, as if the server had been started with `-DMODPERL2`. For example this can be used to write a configuration file which needs to do something different whether it's running under `mod_perl 1.0` or `2.0`:

```
<IfDefine MODPERL2>
# 2.0 configuration
</IfDefine>
<IfDefine !MODPERL2>
# else
</IfDefine>
```

From within Perl code this can be tested with `Apache::Server::exists_config_define()`, for example:

```
if (Apache::Server::exists_config_define("MODPERL2")) {
    # some 2.0 specific code
}
```

1.15 Perl Interface to the Apache Configuration Tree

For now refer to the `Apache::Directive` manpage and the test `t/response/TestApache/confree.pm` in the `mod_perl` source distribution.

META: need help to write the tutorial section on this with examples.

1.16 Adjusting @INC

You can always adjust contents of @INC before the server starts. There are several ways to do that.

- *startup.pl*

In the startup file you can use the `lib` pragma like so:

```
use lib qw(/home/httpd/project1/lib /tmp/lib);
use lib qw(/home/httpd/project2/lib);
```

- *httpd.conf*

In *httpd.conf* you can use the `PerlSwitches` directive to pass arguments to perl as you do from the command line, e.g.:

```
PerlSwitches -I/home/httpd/project1/lib -I/tmp/lib
PerlSwitches -I/home/httpd/project2/lib
```

1.16.1 PERL5LIB and PERLLIB Environment Variables

The effect of the `PERL5LIB` and `PERLLIB` environment variables on @INC is described in the *perlrun* manpage. `mod_perl 2.0` doesn't do anything special about them.

It's important to remind that both `PERL5LIB` and `PERLLIB` are ignored when the taint mode (`PerlSwitches -T`) is in effect. Since you want to make sure that your `mod_perl` server is running under the taint mode, you can't use the `PERL5LIB` and `PERLLIB` environment variables.

However there is the *perl5lib* module on CPAN, which, if loaded, bypasses perl's security and will affect @INC. Use it only if you know what you are doing.

1.16.2 Modifying @INC on a Per-VirtualHost

If Perl used with `mod_perl` was built with `ithreads` support one can specify different @INC values for different VirtualHosts, using a combination of `PerlOptions +Parent` and `PerlSwitches`. For example:

```
<VirtualHost ...>
  ServerName dev1
  PerlOptions +Parent
  PerlSwitches -I/home/dev1/lib/perl
  PerlModule Apache2
</VirtualHost>

<VirtualHost ...>
  ServerName dev2
  PerlOptions +Parent
  PerlSwitches -I/home/dev2/lib/perl
  PerlModule Apache2
</VirtualHost>
```

1.17 General Issues

1.18 Maintainers

Maintainer is the person(s) you should contact with updates, corrections and patches.

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Table of Contents:

1	mod_perl 2.0 Server Configuration	1
1.1	Description	2
1.2	mod_perl configuration directives	2
1.3	Enabling mod_perl	2
1.4	Accessing the mod_perl 2.0 Modules	2
1.5	Startup File	2
1.6	Server Configuration Directives	4
1.6.1	PerlRequire	4
1.6.2	PerlModule	4
1.6.3	PerlLoadModule	4
1.6.4	PerlSetVar	4
1.6.5	PerlAddVar	4
1.6.6	PerlSetEnv	4
1.6.7	PerlPassEnv	4
1.6.8	<Perl> Sections	4
1.6.9	PerlSwitches	4
1.6.10	SetHandler	5
1.6.10.1	modperl	5
1.6.10.2	perl-script	6
1.6.10.3	Examples	6
1.6.11	PerlOptions	8
1.6.11.1	Enable	8
1.6.11.2	Clone	8
1.6.11.3	Parent	9
1.6.11.4	Perl*Handler	9
1.6.11.5	AutoLoad	10
1.6.11.6	GlobalRequest	10
1.6.11.7	ParseHeaders	11
1.6.11.8	MergeHandlers	12
1.6.11.9	SetupEnv	12
1.7	Server Life Cycle Handlers Directives	13
1.7.1	PerlOpenLogsHandler	13
1.7.2	PerlPostConfigHandler	14
1.7.3	PerlChildInitHandler	14
1.7.4	PerlChildExitHandler	14
1.8	Protocol Handlers Directives	14
1.8.1	PerlPreConnectionHandler	14
1.8.2	PerlProcessConnectionHandler	14
1.9	Filter Handlers Directives	14
1.9.1	PerlInputFilterHandler	14
1.9.2	PerlOutputFilterHandler	14
1.9.3	PerlSetInputFilter	15
1.9.4	PerlSetOutputFilter	15
1.10	HTTP Protocol Handlers Directives	15

Table of Contents:

1.10.1 PerlPostReadRequestHandler	15
1.10.2 PerlTransHandler	15
1.10.3 PerlMapToStorageHandler	15
1.10.4 PerlInitHandler	15
1.10.5 PerlHeaderParserHandler	15
1.10.6 PerlAccessHandler	15
1.10.7 PerlAuthenHandler	15
1.10.8 PerlAuthzHandler	16
1.10.9 PerlTypeHandler	16
1.10.10 PerlFixupHandler	16
1.10.11 PerlResponseHandler	16
1.10.12 PerlLogHandler	16
1.10.13 PerlCleanupHandler	16
1.11 Threads Mode Specific Directives	16
1.11.1 PerlInterpStart	16
1.11.2 PerlInterpMax	16
1.11.3 PerlInterpMinSpare	17
1.11.4 PerlInterpMaxSpare	17
1.11.5 PerlInterpMaxRequests	17
1.11.6 PerlInterpScope	17
1.12 Debug Directives	18
1.12.1 PerlTrace	18
1.13 mod_perl Directives Argument Types and Allowed Location	19
1.14 Server Startup Options Retrieval	21
1.14.1 MODPERL2 Define Option	22
1.15 Perl Interface to the Apache Configuration Tree	22
1.16 Adjusting @INC	23
1.16.1 PERL5LIB and PERLLIB Environment Variables	23
1.16.2 Modifying @INC on a Per-VirtualHost	23
1.17 General Issues	24
1.18 Maintainers	24
1.19 Authors	24